

Announcement of
Spring Funtastics 2019
and Colorado Showcase

**A Competition For Beginning Skaters, Competitive Test Track Skaters,
IJS Elements Skaters, Figure Events
And An Artistic Competition for All Levels**
Saturday, April 13 2019

**The Apex Ice Center - (303) 403-2598
13150 W. 72nd Avenue, Arvada, Colorado 80004**

**Sponsored by the Mile High Figure Skating Association
Sanctioned by US Figure Skating**

**Chief Referee – Michelle Zeles-Hahn
Chief Accountant – Connie Schamaun**

Sanctioned by:



Purpose - To promote an introductory, competitive experience for the beginning skater through Pre-juvenile, and the Excel skater, including IJS Elements events, beginning figure events, and a fun experience for all levels as they perform a theatrical routine.

General Rules - Wherever applicable, the rules of the USFSA will apply. All other rules will be outlined in this announcement. The competition is open to all skaters who are eligible members of US Figure Skating. All skaters must compete at the same level in all events. This competition will be judged using the 6.0 system of judging or IJS where indicated.

Entries - All Entries must be received, not postmarked, or received online through Entryeeze no later than Saturday, March 9, 2019. Entry fees will not be refunded after the deadline unless no competition exists or the event is canceled. **There will be no refunds for medical withdrawals.**

Please Note: If space is available, late entries will be accepted at the discretion of the registrar and chief referee. A \$35 late entry fee will be assessed. **Entry form changes made after the entry closing date will be assessed a \$30 change fee (\$50 the week of the competition if approved by the Chief Referee).** PLEASE CHECK YOUR ENTRY CAREFULLY WITH YOUR COACH BEFORE ENTERING. Changes requested after the entry deadline may be made at the discretion of the competition committee, but are not guaranteed. There will be NO changes made the week of the competition. Anyone not submitting PPC and music by April 1st will be assessed a \$25 admin fee each that will be collected online or at the registration desk before the skater is allowed to skate.

Entry Fees -

Funtastics / Figures*	First Singles Event	\$70.00
Pre-Pre thru Pre-Juv and	Additional Singles Events (Per event)	\$30.00
Excel Series	Beginner Dance & Pairs (Per person)	\$40.00
First IJS Event		\$80.00
Additional IJS Events		\$40.00
Showcase*	First Artistic Event (Per person)	\$65.00
	Additional Event (Per person)	\$30.00

Early Bird Discount: \$5.00 off if entries and payment are received by Feb. 22nd

*If also doing the singles events, the cost for showcase and a figure event will be \$20 as an additional event.

Online Registration and Credit Card Payment will be available through Entryeeze.

The completed and properly signed entry form, accompanied by the entry fee should be mailed to the address below or you may register online with entryeeze at:

<http://comp.entryeeze.com/Home.aspx?cid=230>

You must include a legible email address, as all information will be sent to you and your coach via email.

If mailing your entry, please make checks payable to Mile High Figure Skating Association and send entries to:

Carol Zeles, 7278 South Iris Court, Littleton, CO 80128

Questions should be directed to: Carol Zeles (303) 979-0802, cell – (720) 219-0927 or cmzeles@aol.com
(No phone calls before 8:00 am or after 9:00 pm, please)

General Information

Age Requirements - All ages are as of April 13, 2019. Tot skaters are 5 years of age and under; Beginner 1 thru 8 is open to skaters 16 years of age and under; Adult Events are for skaters 17 years of age and older. All other event levels follow the age restrictions in the current USFS Rulebook unless new age restrictions will be in effect.

The committee reserves the right to limit the number of entries due to time constraints and to combine male and female skaters when needed to have an event. In Showcase events, where no competition exists at a level, levels may be combined.

Music: Music must be uploaded into Entryeeze by midnight April 1*. There will be a \$25 fee for music to be uploaded after the deadline. All files need to be in MP3 format. CD's will not be collected at check in table but a CD should be readily available as a backup incase the uploaded music does not work properly.

All skaters must be full members of US Figure Skating.

THERE IS A \$30 FEE FOR RETURNED CHECKS. There will be no refunds after close of entries.

Facilities

The Apex Ice Center has 2 indoor ice surfaces, each measuring 200' x 85' with rounded edges. An Aquatic Center (3 swimming pools with slides and play area), exercise facilities and day care

center are also available on site at a daily rate, which will be discounted for competitors and their families. A Snack Bar and spectator seating are also available. No admission will be charged.

Video/Photo

We are planning to have both services available. The committee will make every attempt to ensure that the cost is reasonable. We will attempt to notify everyone if we will not provide both services.

Liability

U.S. Figure Skating, Mile High Figure Skating Association, Alpine Skating Club and The Apex Ice Center accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

Important Notice For All Coaches

U.S. Figure Skating Rule MR 5.11 Coach Compliance. In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must be a current full member of U.S. Figure Skating, must have completed safe sport training, must complete the coach registration process through the U.S. Figure Skating, must complete the appropriate CER courses and must submit proof of current general liability insurance.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential - no exceptions. We strongly urge all coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without compliance is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to:

<http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf>

Practice Ice

Practice ice for the competition will be available the morning of the competition. The fee for each session will be \$16 per skater/ singles/ pairs/ duets, and will be assigned on a first come, first served basis in the order forms are received. Additional sessions may become available during the day as our schedule permits.

Judging

All beginning events will be judged in 6.0

The following deductions will be taken:

0.1 from each mark for each technical element included that is not permitted in the event description.

0.2 from the technical mark for each extra element included.

0.1 from the technical mark for any spin that is less than the required minimum revolutions.

All figure events will be judged in 6.0.

The IJS will be used for all Excel "PLUS" levels, and intermediate through senior Excel levels. All other Excel levels will be judged on the 6.0 judging system.

All well-balanced Free Skate events, short programs, spins, jumps, and footwork events will be judged using IJS. All competitors skating in IJS Free Skate or short program events need to

submit the Planned Program Content (PPC) form online via the Funtastics EntryEeze site. The forms can be found by clicking the Planned Program Content link and should be submitted by April 1* or a \$25 late fee will be applied. The forms CAN NOT be turned in at the competition.

All events indicated as IJS will be judged on paper using the IJS judging system.

Funtastics - Skaters will be divided by age into groups of six skaters or less in all divisions. Coaches are expected to enter their skaters at the appropriate level. Awards will be presented to all six participants at each level immediately following the posting of the official results. There will be no final rounds.

Funtastics - Beyond the Basics - Test Level Chart

Level Passed	Competition Level
Compulsory Programs	
Programs with Music	
Pre-Preliminary Preliminary	Pre-Preliminary or Preliminary NOT BOTH Preliminary
Limited Pre-Preliminary Pre-Preliminary Preliminary	Pre-Preliminary or Preliminary NOT BOTH Pre-Preliminary or Preliminary NOT BOTH Preliminary

Skaters may have passed their Field Moves Tests.

Colorado Showcase - Groups will not exceed 15 skaters. Categories are:

Dramatic -a serious, emotional, artistic interpretation, and

Light Entertainment - any performance not serious enough to be considered dramatic.

Skaters may skate as single skaters or in a duet, a theatrical performance by two competitors. Props and scenery are allowed but must be placed and removed by the unaided skater within 10 seconds and there should be no debris, live props, fire or water. Costumes are encouraged, but not mandatory, and must be in good taste.

SPRING FUNTASTICS EVENTS

Tots -

Compulsory Moves: The required elements MUST be skated in the order listed below on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute.

1. Forward strokes or marches (Minimum of four)
2. Dip
3. Forward two-foot swizzles (Minimum of four)
4. Snowplow stop (One or two-foot stop permissible)
5. Backward wiggles (Minimum of four)
6. Two-foot hop on the spot (Standstill/no rotation)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Program content is limited to elements in the compulsory program. Time

allotted for each skater is 1 minute, with a ± 10 second leeway.

Beginner 1 –

Compulsory Moves: The required elements MUST be skated in the order listed below on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute.

1. Forward strokes or marches (Minimum of four)
2. Two-foot glide into dip
3. Forward two-foot swizzles (Minimum of four)
4. One-foot glide (Either foot)
5. Snowplow stop (One or two-foot stop)
6. Two-foot hop on the spot (Standstill/No rotation)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Program content is limited to elements from the compulsory programs of Tots and Beginner 1. Time allotted for each skater is 1 minute, with a ± 10 second leeway.

Beginner 2 -

Compulsory Moves: The required elements MUST be skated in the order listed below on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute.

1. Forward strokes (Minimum of four)
2. Bunny Hop
3. Forward crossovers (Minimum of four in both directions)
4. Forward to backward two-foot turn on a circle (Either direction)
5. Backward two-foot swizzles (Minimum of four)
6. Backward one-foot glide (On right and left foot)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Program content is limited to elements in the compulsory programs of Beginner 2 and below. Time allotted for each skater is 1 minute, with a ± 10 second leeway.

Beginner 3 -

Compulsory Moves: The required elements are to be skated in any order on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute.

1. Backward pumps (Minimum of four in each direction)
2. Backward strokes (Minimum of four)
3. Backward 2-foot turn (Either direction)
4. One forward three-turn (outside or inside, right or left)

5. Lunge
6. T-stop (Either foot)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Program content is limited to the elements in the compulsory programs of Beginner 3 and below. All forward 3-turns are also allowed. Time allotted for each skater is 1 minute, with a ± 10 second leeway.

Beginner 4 -

Compulsory Moves: The required elements are to be skated in any order on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute and 15 seconds.

1. Forward mohawk (Either direction)
2. Backward crossovers (Minimum of four in both directions)
3. Forward straight-line spiral (Either foot)
4. Forward inside pivot
5. Two-foot spin
6. Ballet jump or mazurka

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Program content is limited to the elements in the compulsory programs of Beginner 4 and below. Time allotted for each skater is 1 minute, with a ± 10 second leeway.

Beginner 5 -

Compulsory Moves: The required elements are to be skated in any order on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute and 15 seconds.

1. Waltz jump
2. Half flip
3. Half Lutz
4. One foot upright spin (Free foot to knee)
5. Forward outside spiral (Either foot)
6. Waltz 3's (Three sets on the same foot)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Program content is limited to the elements in the compulsory programs of Beginner 5 and below. Jump content is limited to half revolution jumps, and these may be repeated or done in combination. Please note: A half loop is considered a full revolution jump. One and two foot upright spins are allowed. Free foot must be at the knee for one foot spins. No change of foot spins are allowed. Time allotted per skater is 1 1/2 minutes, with a ± 10 second leeway.

Beginner 6 -

Compulsory Moves: The required elements are to be skated in any order on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute 15 seconds.

1. Waltz jump / falling leaf / half-flip jump combination
2. Salchow jump
3. One foot scratch spin
4. Back Inside Pivot
5. Forward inside spiral (Either foot)
6. Connecting steps (Such as three-turns, mohawks, bunny hops, crossovers, etc.)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Program content is limited to the elements in the compulsory programs of Beginner 6 and below. Jump content is limited to salchow jumps, toe loop jumps and 1/2 rotation jumps which may be repeated alone or in combination. One and two foot upright spins are allowed. No change of foot spins are allowed. Time allotted per skater is 1 1/2 minutes, with a ±10 second leeway.

Beginner 7 -

Compulsory Moves: The required elements are to be skated in any order on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute 15 seconds.

1. Waltz jump / falling leaf / toe loop jump combination
2. Loop jump
3. Flip jump
4. Sit spin
5. Forward inside or outside spiral (Either foot)
6. 5 Step Mohawk Sequence (2 different connecting lobes)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Program content is limited to the elements in the compulsory programs of Beginner 7 and below. Up to four different single jumps are permitted and may be repeated alone or in combination. No lutzes, axels or multi-revolution jumps are allowed. Upright and sit spins allowed with no change of foot or position. No change of foot spins are allowed. Time allotted for each skater is 1 1/2 minutes, with a ±10 second leeway.

Beginner 8 -

Compulsory Moves: The required elements are to be skated in any order on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute 15 seconds.

1. Flip jump
2. Lutz jump

3. Camel Spin or Back spin
4. Forward Spiral (either edge, either foot)
5. Back outside 3 turn, Mohawk, back crossover sequence (repeat twice)
6. Connecting steps (Such as three-turns, mohawks, bunny hops, crossovers, etc.)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Program content is limited to the elements in the compulsory programs of Beginner 8 and below. All single jumps except an axel are permitted, and may be repeated alone or in combination. Multi-revolution jumps are not allowed. Only one position spins are allowed. No change of foot spins are allowed. Time allotted for each skater is 1 1/2 minutes, with a ±10 second leeway.

Adult Beginner 1 -

Compulsory Moves: The required elements are to be skated in the order listed below on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute.

1. Forward strokes (Minimum of four)
2. Forward crossovers (Minimum of four in both directions)
3. Forward to backward two-foot turn on a circle (Either direction)
4. Backward two-foot swizzles (Minimum of four)
5. Backward one-foot glide (On right and left foot)
6. Snowplow stop (One or two-foot stop)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Jump content is limited to half revolution jumps, and these may be repeated or done in combination. Please note: A half loop is considered a full revolution jump. One and two foot upright spins are allowed. Time allotted for each skater is 1 minute, with a ±10 second leeway.

Adult Beginner 2 -

Compulsory Moves: The required elements are to be skated in any order on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute.

1. Waltz jump
2. Half flip
3. Two foot spin-pick up one foot
4. Inside mohawk (Either direction)
5. Backward strokes (Minimum of four)
6. Backward crossovers (Minimum of four in both directions)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. Jump content is limited to salchow jumps, toe-loop jumps and 1/2 rotation jumps which may be repeated alone or in combination. Upright spins allowed. Time allotted for each skater is 1 1/2 minutes, with a ±10 second leeway.

Adult Beginner 3 -

Compulsory Moves: The required elements are to be skated in any order on 1/2 of the ice surface. Moves are skated in a program format with no stops between elements. Maximum time allotted for each skater is 1 minute 15 seconds.

1. Waltz jump/falling leaf/toe loop jump combination
2. Salchow jump
3. Loop jump
4. Scratch spin
5. Forward outside or inside spiral
6. Connecting steps (Such as three- turns, mohawks, bunny hops, crossovers, etc.)

Freeskating: Program is skated on full ice to music of skater's choice. Vocal music is allowed. All single jumps except an axel are permitted, and may be repeated alone or in combination. Multi-revolution jumps are not allowed. No change of foot spins is allowed. Time allotted for each skater is 1 1/2 minutes, with a ±10 second leeway.

Beginner Solo Dance - Dance to be skated: Canasta Tango.

Beginner Couples Dance - Dance to be skated: Rhythm Blues.

Beginner Pairs - No lifts allowed. Time allotted to each team is 1 minute.

Preliminary Solo Dance – Dance to be skated: Rhythm Blues

Pre-Bronze Solo Dance – Dance to be skated: Cha Cha

Special Olympics - Open to levels 1 through 6. Elements are as per current Special Olympics Rulebook. If no competition exists, exhibitions for Special Olympians may or may not be allowed due to time constraints.

Figure Event

Compulsory Figures Beginner 1 –

Skater will perform 3 tracings of each figure.

1. Forward Outside Eight
2. Forward Inside Eight
3. Forward outside 3's to the center

*Skaters in this level may start the figures on either foot. They may use blue or red hockey lines or hockey circles for long axis/circle line up.

Figures should be judged on consistency of lobe/circle size, correctness of edges and pushes, steadiness, continuous flow, neatness of centers, circle and axis line up, and tracing. Circles should have a diameter equal to approximately three times the skater's height)

Compulsory Figures Beginner 2 –

Skater will perform 3 tracings of each figure.

1. Backward Outside 8
2. Backward Inside 8

3. Forward Outside/Backward Inside threes (may start on either foot)

*Skaters in this level may start the figures on either foot. They may use blue or red hockey lines or hockey circles for long axis/circle line up.

Figures should be judged on consistency of lobe/circle size, correctness of edges and pushes, turn quality, continuous flow, neatness of centers, circle and axis line up, and tracing. Circles should have a diameter equal to approximately three times the skater's height).

Compulsory Figures Beginner 3 –

Skater will perform 3 tracings of each figure

1. Forward Inside Double Threes
2. Forward Outside/Backward inside Brackets (may start on either foot)
3. Forward Inside Loops

*Skaters in this level may start the figures on either foot. They may use blue or red hockey lines or hockey circles for long axis/circle line up.

Figures should be judged on consistency of lobe/circle size, correctness of edges and pushes, turn quality, continuous flow, neatness of centers, circle and axis line up, and tracing. Circles should have a diameter equal to approximately three times the skater's height)

Creative Figure Event (open to any level participant) –

Skaters will design their own creative figure, or skate a historic figure of their own choosing. It cannot be pre-drawn with a marker or heel. The figure must be drawn entirely with the blades, attached to boots, and should be traced 3 or 4 times depending on the number of changes of foot. A change of foot is not mandatory; however it demonstrates bilateral skating ability and will be considered in the overall score. Judges will evaluate the creative figure on its creativity, execution, edge, and turn quality.

Compulsory Events

Per US Figure Skating Standardized Non-Qualifying Event Elements

- Elements can be performed in any order, as a program, without music
- No extra elements may be added. Each element may only be attempted once
- All events will be skated on 1/2 ice.
- Entrants in Compulsories may enter at their test level or one level higher

Level	Time	Skating rules/standards
Pre – Preliminary	1:15 max.	<ol style="list-style-type: none">1. Lutz jump2. Jump combination: single / single (no Axel)3. Spin with one change of position and no change of foot – minimum 6 revolutions total4. Choreographic step sequence
Preliminary	1:15 max.	<ol style="list-style-type: none">1. Axel jump2. Jump combination: single / single (may include Axel)

		<ol style="list-style-type: none"> 3. Spin with one change of foot and one change of position – minimum 3 revolutions on each foot 4. Choreographic step sequence
Pre – Juvenile	1:15 max.	<ol style="list-style-type: none"> 1. Axel or double Salchow 2. Jump combination: single / single (may include Axel) 3. Layback spin or camel spin - minimum three revolutions 4. Step sequence – must include rotating in both directions

FREESKATE:

WELL BALANCED FREE SKATE (Judged under IJS)

Pre-Preliminary thru Pre-Juvenile IJS calling specifications will be governed by Technical Notification 201 and a maximum of level 1 will be allowed for the Pre-Preliminary and Preliminary level and a maximum of level 2 will be allowed for the Pre-Juvenile level.

Level	Time	Jumps	Spins	Step Sequences
LIMITED PRE-PRELIMINARY* & PRE-PRELIMINARY	1:30 +/- 10 sec.	<p>Maximum of 5 jump elements:</p> <ul style="list-style-type: none"> • Any single jumps, including Axel*, allowed • Max. 2 jump combinations or sequences • Jump combinations are limited to 2 jumps • Number of jumps in a jump sequence is limited to a max. of 3 single jumps (1/2 loop not considered a single jump) • Axel* may be repeated as an individual jump, as part of a jump combination or jump sequence • Max of 2 Axels* • Double or triple jumps are not allowed <p>*NO AXEL ALLOWED IN LIMITED PRE-PRELIMINARY*</p>	<p>Maximum of 2 spins:</p> <ul style="list-style-type: none"> • Spins must be of a different nature • Spins may change feet and/or position. • Spins may start with a fly. • Min. of 3 revolutions 	<ul style="list-style-type: none"> • One step sequence that must use 1/2 of the ice surface.
PRELIMINARY	1:30 +/- 10 sec.	<p>Maximum of 5 jump elements:</p> <ul style="list-style-type: none"> • One must be an Axel or waltz-jump. • Max. 2 jump combinations or sequences • Jump combinations limited to 2 jumps • Number of jumps in a jump sequence is limited to a max. of 3 single jumps (1/2 loop not considered a single jump) • Only 2 different double jumps may be attempted, selected from: double Salchow, double toe, double loop) • Axel and no more than 2 different double jumps may be repeated as individual jumps, as part of jump combinations or jump sequences 	<p>Maximum of 2 spins:</p> <ul style="list-style-type: none"> • Spins must be of a different nature • Spins may change feet and/or position. • Spins may start with a fly. • Min. of 3 revolutions 	<ul style="list-style-type: none"> • <input type="checkbox"/> One step sequence that must use 1/2 of the ice surface

		<ul style="list-style-type: none"> • Max. of 2 Axels or any double jump • Double flip, double Lutz, double Axel and triple jumps are not allowed 		
PRE-JUVENILE	2:00 +/- 10 sec.	<p>Maximum of 5 jump elements:</p> <ul style="list-style-type: none"> • One must be an Axel or waltz – jump • Max. 2 jump combinations or sequences • Jump combinations limited to 2 jumps • Number of jumps in jump sequence is limited to a max. of 3 single or double jumps. (1/2 loop is not considered a single jump) • Number of different double jumps is not limited. • Axel and no more than 3 different double jumps may be repeated as individual jumps, as part of jump combination or jump sequence • Maximum of 2 Axels or any double jump • No double Axels or triple jumps 	<p>Maximum of 2 spins:</p> <ul style="list-style-type: none"> • 1 spin combination; with or without change of foot*, may fly. • 1 spin with only 1 position*, may fly, no change of foot • Min. 4 revolutions; 6 revolutions for combo • Spins must be of a different nature 	<ul style="list-style-type: none"> • One choreographic step sequence Fully utilizing the ice surface

2018-2019 EXCEL FREE SKATE

Skaters must compete at their free skate test level or one level higher. See Excel Program detail at:

https://fs12.formsite.com/USFSAIT/images/Excel_Free_Skate_Requirements_Final.pdf

The IJS will be used for all Excel “PLUS” levels, and intermediate through senior Excel levels.

Excel Beginner Free Skate 1:40 Max Must not have passed higher than Learn to Skate USA Free Skate 2	<p>Maximum 4 jump elements:</p> <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front) • Single rotation jumps: Salchow, toe loop only • Eulers (half loops) are not allowed. • Maximum 2 jump combinations or sequences • Maximum 2 of any same jump 	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> • Two upright spins • No change of foot • No flying entry • Minimum 3 revolutions 	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • <input type="checkbox"/>Choreographic Step Sequence* (ChSt) <p>*Must use one-half of the ice surface</p> <p>*Moves in the field and spiral sequences are allowed but will not be counted as elements. Jumps may be included in the step sequence.</p>
Excel High Beginner Free Skate 1:40 Max	<p>Maximum 5 jump elements:</p> <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front) 	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> • Both spins must be in a single position • No flying entry 	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • <input type="checkbox"/>Choreographic Step Sequence* (ChSt)

<p>Must not have passed higher than Learn to Skate USA Free Skate 4</p>	<ul style="list-style-type: none"> Single rotation jumps: toe loop, Salchow, Euler (half-loop), loop Flip, Lutz, & Axel NOT permitted Maximum 2 jump combinations or sequences Maximum 2 of any same jump 	<ul style="list-style-type: none"> Permitted forward spins: upright, sit, camel Permitted back spins: upright Minimum 3 revolutions Spins must be of a different character 	<p>*Must use one-half of the ice surface</p> <p>*Moves in the field and spiral sequences are allowed but will not be counted as elements. Jumps may be included in the step sequence.</p>
<p>Excel Pre-Preliminary 1:40 Max</p> <p>Must not have passed higher than U.S. Figure Skating pre-preliminary free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 5 jump elements:</p> <ul style="list-style-type: none"> All single jumps allowed, except for the Axel <ul style="list-style-type: none"> No single Axels, double, or higher jumps allowed Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or jump sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps. One 3-jump combination is allowed <ul style="list-style-type: none"> Jump sequence is any listed jump immediately followed by a waltz jump 	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> One spin must be in a single position* One spin may change feet and/or position No flying entry Minimum 3 revolutions Spins must be of a different character 	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> □Choreographic Step Sequence* (ChSt) <p>*Must use one-half of the ice surface</p> <p>*Moves in the field and spiral sequences are allowed but will not be counted as elements. Jumps may be included in the step sequence</p>
<p>Excel Preliminary 1:30 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating preliminary free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 5 jump elements:</p> <ul style="list-style-type: none"> All single jumps allowed, except for the Axel <ul style="list-style-type: none"> No single Axels, double, or higher jumps allowed Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or jump sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps. One 3-jump combination is allowed <ul style="list-style-type: none"> Jump sequence is any listed jump immediately followed by a waltz jump 	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> One spin must be in a single position* One spin may change feet and/or position No flying entry Minimum 3 revolutions Spins must be of a different character 	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> □Choreographic Step Sequence* (ChSt) <p>* Must use one-half of the ice surface</p> <p>* Moves in the field and spiral sequences are allowed but will not be counted as elements. Jumps may be included in the step sequence.</p>

<p>Excel Preliminary Plus 1:30 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating preliminary free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 5 jump elements:</p> <ul style="list-style-type: none"> • <input type="checkbox"/> All single jumps allowed, including single Axel o No double, or higher jumps allowed o Single Axel may be repeated once (but not more) as a solo jump or part of a jump sequence or jump combination (maximum 2 single Axels) o Number of remaining single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • <input type="checkbox"/> Maximum <ul style="list-style-type: none"> o All single jumps, including the single Axel are allowed as part of a jump combination or sequence (no double jumps) o Jump combinations limited to 2 jumps. One 3-jump combination is allowed o Jump sequence is any listed jump immediately followed by an axel type jump. <p>2 jump combinations or jump sequences</p>	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> • One spin must be in a single position* • One spin may change feet and/or position • No flying entry • Minimum 3 revolutions • Spins must be of a different character 	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • <input type="checkbox"/> Choreographic Step Sequence* (ChSt) o Must use one-half of the ice surface o Moves in the field and spiral sequences are allowed but will not be counted as elements o Jumps may be included in the step sequence
<p>Excel Pre-Juvenile 2:00 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating pre-juvenile free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 5 jump elements:</p> <ul style="list-style-type: none"> • All single jumps allowed, except for the Axel <ul style="list-style-type: none"> • <input type="checkbox"/> No single Axels, double, or higher jumps allowed • <input type="checkbox"/> Number of single jumps (except single Axel) is not limited provided the maximum number of jump elements allowed is not exceeded • Maximum 2 jump combinations or jump sequences <ul style="list-style-type: none"> o Jump combinations limited to 2 jumps. One 3-jump combination is allowed o Jump sequence is any listed jump immediately followed by a waltz jump. 	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> • <input type="checkbox"/> 1 spin combination, with or without change of foot* o Minimum 6 revolutions o No flying entry • <input type="checkbox"/> 1 spin with only 1 position* o No change of foot o No flying entry o Minimum 4 revolutions Spins must be of a different character 	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • <input type="checkbox"/> Choreographic Step Sequence* (ChSt) o Must fully utilize the ice surface o Moves in the field and spiral sequences are allowed but will not be counted as elements o Jumps may be included in the choreographic step sequence
<p>Excel Pre-Juvenile Plus 2:00 +/- 10 seconds</p>	<p>Maximum 5 jump elements:</p> <ul style="list-style-type: none"> • 1 must be an Axel-type jump or a waltz jump* 	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> • <input type="checkbox"/> 1 spin combination, with or 	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • <input type="checkbox"/> Choreographic Step Sequence* (ChSt)

<p>Must not have passed higher than U.S. Figure Skating pre- juvenile free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<ul style="list-style-type: none"> • All single jumps, including the single Axel, allowed. • Only 1 double jump may be attempted (limited to double Salchow or double toe loop) <ul style="list-style-type: none"> ◦ Double loop, double flip, double Lutz, double Axel and higher jumps not allowed. ◦ Axel plus up to 1 allowable double jump may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination ◦ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Maximum 2 jump combinations or sequences <ul style="list-style-type: none"> ◦ Jump combination limited to 2 jumps. One 3 jump combination is allowed ◦ Jump sequence is any listed jump immediately followed by an axel type jump. 	<p>without change of foot*</p> <ul style="list-style-type: none"> ◦ Minimum 6 revolutions ◦ No flying entry • <input type="checkbox"/> 1 spin with only 1 position* ◦ No change of foot ◦ Spin may start with flying entry ◦ Minimum 4 revolutions Spins must be of a different character 	<p>◦ Must fully utilize the ice surface</p> <ul style="list-style-type: none"> ◦ Moves in the field and spiral sequences are allowed but will not be counted as elements ◦ Jumps may be included in the choreographic step sequence
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<p>Excel Juvenile 2:20 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating juvenile free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 5 jump elements:</p> <ul style="list-style-type: none"> • <input type="checkbox"/> All single jumps allowed, including Axel <ul style="list-style-type: none"> No double or higher jumps allowed ◦ Axel may be repeated once (but not more) as a solo jump or part of a jump sequence or jump combination (maximum 2 single Axels) ◦ Number of remaining single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • <input type="checkbox"/> Maximum <ul style="list-style-type: none"> ◦ All single jumps, including the single Axel are allowed as part of a jump combination or sequence (no double jumps) ◦ Jump combinations limited to 2 jumps. One 3-jump combination is allowed ◦ Jump sequence is any listed jump immediately followed by an axel type jump. <p>2 jump combinations or jump sequences</p>	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> • <input type="checkbox"/> 1 spin combination, with or without change of foot* ◦ Minimum 6 revolutions ◦ Minimum 2 revolutions in each position • <input type="checkbox"/> 1 spin with only 1 position* ◦ No change of foot ◦ Minimum 5 revolutions Both Spins may start with a flying entry <p>Spins must be of a different character</p>	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> • <input type="checkbox"/> Choreographic Step Sequence* (ChSt) ◦ Must fully utilize the ice surface
<p>Excel Juvenile Plus</p>	<p>Maximum 5 jump elements:</p> <ul style="list-style-type: none"> • 1 must be an Axel-type jump* 	<p>Maximum 2 spins:</p>	<p>Maximum 1 Sequence:</p>

<p>2:20 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating juvenile free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<ul style="list-style-type: none"> All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow and double toe loop) <ul style="list-style-type: none"> Double loop, double flip, double Lutz, double Axel and higher jumps not allowed Only the Axel and 2 different double jumps may be repeated as solo jumps or part of a jump sequence or jump combination Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 2 jump combinations or sequences <ul style="list-style-type: none"> Jump combination limited to 2 jumps. One 3 jump combination is allowed Jump sequence is any listed jump immediately followed by an axel type jump. 	<ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> Minimum 6 revolutions Minimum 2 revolutions in each position 1 spin with only 1 position* No change of foot Minimum 5 revolutions Both Spins may start with a flying entry <p>Spins must be of a different character</p>	<ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) Must fully utilize the ice surface
<p>Excel Intermediate**</p> <p>3:00 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating intermediate free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 6 jump elements:</p> <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single jumps, including the single Axel, allowed. Double Salchow, double toe loop, double loop allowed <ul style="list-style-type: none"> Double flip, double Lutz, double Axel and higher jumps not allowed Only the Axel and 2 different double jumps may be repeated as solo jumps or part of a jump sequence or jump combination Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded Maximum 3 jump combinations or sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps. One 3 jump combination is permitted. Jump sequence is any listed jump immediately followed by an axel type jump. 	<p>Maximum 2 spins:</p> <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> Minimum 6 revolutions Minimum 2 revolutions in each position 1 spin with only 1 position* No change of foot Minimum 5 revolutions Both Spins may start with a flying entry <p>Spins must be of a different character</p>	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) Must fully utilize the ice surface

** Intermediate and Novice program lengths will change February 1, 2019, to align with the Well-Balanced program length changes. Novice ladies jump elements will also align with Well-Balanced at that date.

<p>Excel Novice**</p> <p>Ladies: 3:30 +/- 10 seconds Men: 3:30 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating novice free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 6 jump elements for ladies, 7 for men:</p> <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single jumps, including the single Axel, allowed. Double Salchow, double toe loop, double loop, double flip allowed Double Lutz, double Axel and higher jumps not allowed No more than 1 Axel and 3 different double jumps may be repeated, and if repeated, at least 1 attempt must be as part of a jump combination or sequence There is no limit to the number of single jumps that can be repeated, but no allowable double jump can be included more than twice Maximum 3 jump combinations or sequences <ul style="list-style-type: none"> Jump combinations limited to 2 jumps. One 3 jump combination with a maximum of 3 jumps is allowed Jump sequence is any listed jump immediately followed by an axel type jump. 	<p>Maximum 3 spins:</p> <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* Minimum 8 revolutions Minimum 2 revolutions in each position 1 flying spin with no change of foot or position* Minimum 6 revolutions 3rd spin is option of skater <p>All spins may start with a flying entry. Spins must be of a different character</p>	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) Must fully utilize the ice surface
<p>Excel Junior</p> <p>3:30 +/- 10 seconds</p> <p>Must not have passed higher than U.S. Figure Skating junior free skate test</p> <p>*means required element</p> <p>Full U.S. Figure Skating membership required</p>	<p>Maximum 7 jump elements</p> <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single and double jumps allowed, except the double Axel. Double Axel and higher jumps not allowed No double jump can be included more than twice, and if repeated, at least 1 attempt must be as part of a jump combination or sequence Maximum 3 jump combinations or sequences. Jump combinations limited to 2 jumps. One 3-jump combination is allowed Jump sequence is any listed jump immediately followed by an axel type jump. 	<p>Maximum 3 spins:</p> <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* Minimum 10 revolutions All 3 basic positions with minimum 2 revolutions in each position for highest base value 1 spin with a flying entry* Minimum 6 revolutions 1 spin with only one position* Minimum 6 revolutions <p>All spins may change feet and start with a flying entry. Spins must be of a different character</p>	<p>Maximum 1 Sequence:</p> <ul style="list-style-type: none"> Choreographic Step Sequence* (ChSt) Must fully utilize the ice surface
<p>Excel Senior</p>	<p>Maximum 7 jump elements</p> <ul style="list-style-type: none"> 1 must be an Axel-type jump* All single and double jumps 	<p>Maximum 3 spins:</p> <ul style="list-style-type: none"> 1 spin combination, with or without change of foot* 	<p>Maximum 2 Sequences:</p>

4:00 +/-10 seconds Must not have passed higher than U.S. Figure Skating senior free skate test *means required element Full U.S. Figure Skating membership required	<ul style="list-style-type: none"> allowed, including the double Axel. o Triple and higher jumps not allowed o No double jump can be included more than twice, and if repeated, at least 1 attempt must be as part of a jump combination or sequence o Maximum 3 jump combinations or sequences o Jump combinations limited to 2 jumps. One 3-jump combination is allowed o Jump sequence is any listed jump immediately followed by an axel type jump. 	<ul style="list-style-type: none"> o Minimum 10 revolutions o All 3 basic positions with minimum 2 revs in each position for highest base value • <input type="checkbox"/> 1 spin with a flying entry* o Minimum 6 revolutions • <input type="checkbox"/> 1 spin with only one position* o Minimum 6 revolutions All spins may change feet and start with a flying entry Spins must be of a different character 	<ul style="list-style-type: none"> • <input type="checkbox"/> Choreographic Step Sequence* (ChSt) o Must fully utilize the ice surface • <input type="checkbox"/> One Choreographic Sequence* (ChSq) o Must be clearly visible
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SHORT PROGRAM

- Juvenile/Open-Juvenile and Intermediate short program will be offered
- Skaters will skate to the music of their choice
- ALL Short Programs will utilize the requirements for the 2019-2020 competitive season
<https://usfsa.org/content/2019-20%20Singles%20SP%20Chart.pdf>

COLORADO SHOWCASE EVENTS

Colorado Showcase is a competition in theatrical skating. It is sanctioned under the US Figure Skating Rules Part Two, Number 1040. Events are open to eligible and reinstated persons.

Performances will be judged from an entertainment standpoint, for theatrical and artistic qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Ladies and men will compete together.

Duets, and all other artistic events based on numbers of entries at each entered level, will be grouped as follows:

Beginner:	All levels
Low:	Pre-Preliminary through Pre-Juvenile
Medium:	Juvenile through Intermediate
High:	Novice through Senior
Adult:	All adult levels

One mark will be given by each judge for each performance.
Warm-ups for each group will be 4 minutes.

Performance Times

Tots and all Beginner, Pre-Preliminary:	One minute, 30 seconds maximum
Preliminary and Pre-Juvenile:	One minute, 40 seconds maximum
Juvenile through Novice:	Two minutes, 10 seconds maximum
Junior and Senior Events:	Two minutes, 40 seconds maximum
Adult and Masters Events:	One minute, 40 seconds maximum

Event Levels, Ages and Test Requirements

Where applicable, per USFSA Rulebook. Required age and test qualifications are as of April 13, 2019. All skaters may skate up one test level.

CLASS	TEST LEVEL	AGE
Tots	No test requirements	5 and under
Beginner 1 thru 7	No test requirements	Per Funtastics Rules
Beginner Adults	No test requirements	17 and up
Pre-Preliminary	Pre-Preliminary FS test, no higher	Max Age 20
Preliminary	Preliminary FS Test, no higher	Max Age 20
Pre-Juvenile	Pre-Juvenile FS Test, no higher	Max Age 20
Open Pre-Juvenile	Pre-Juvenile FS Test, no higher	Max Age 20
Juvenile	Juvenile FS Test, no higher	Under 13
Teen/Open-Juvenile	Juvenile FS Test, no higher	14 - 17
Intermediate	Intermediate FS Test, no higher	Under 17
Young Adult	Juvenile/Intermediate FS, no higher	18 - 20
Novice	Novice FS Test, no higher	
Junior	Junior FS Test, no higher	
Senior	Senior FS Test	
Adult/Masters	Adult/Master's Rules	21 years minimum
Duet	As above, according to the level of the highest tested partner	

SINGLES JUMPS CHALLENGE

Each jump may be attempted twice; the best attempt will be judged

Jumps with an “*” must be preceded with connecting steps (Intermediate – Senior)

Beginner – Pre-Juv, Adult Pre-Bronze – Bronze Jumps will be judged 6.0 Majority

Juvenile – Senior, Adult Silver – Masters will be judged IJS

Entrants may enter any level at or above that which they qualify but may not skate down. Entrants may enter max 2 Jump events.

Level	Ice	Time	Skating rules / standards
Beginner	1/2 Ice	1:15 max.	1. Waltz jump (from backward crossovers) 2. 1/2 flip or 1/2 Lutz 3. Single Salchow
High Beginner	1/2 Ice	1:15 max.	1. Waltz jump (from backward crossovers) 2. Single Salchow 3. Jump combination-waltz jump-toe loop
No-Test	1/2 Ice	1:15 max.	1. Single toe loop 2. Single loop 3. Jump combination – Any two 1/2 or single revolution jumps (no Axel)
Pre – Preliminary	1/2 Ice	1:15 max.	1. Single toe loop 2. Single flip

			3. Jump combination – Any two 1/2 or single revolution jumps (no Axel)
Preliminary	1/2 Ice	1:15 max.	1. Single flip 2. Single Lutz 3. Jump combination – Any two 1/2 or single revolution jumps (no Axel)
Pre – Juvenile	1/2 Ice	1:15 max.	1. Single Axel or double Salchow 2. Single or double jump 3. Jump combination –single/single (may include 1A)
Juvenile & Open Juv.	Full Ice	1:15 max.	1. Single Axel 2. Double Salchow or double toe loop 3. Jump combination–single/single or double/single (may include 1A)
Intermediate	Full Ice	1:30 max.	1. Single Axel 2. Double toe loop or double loop 3. Jump combo–double/ single or double/ double (may include 1A)
Novice	Full Ice	1:30 max.	1. Double loop 2. Double flip 3. Jump combination–double/ double (may include double Axel)
Junior	Full Ice	1:30 max.	1. Choice of double or triple jump (Salchow, toe loop, loop, Lutz) 2. Double or triple flip 3. Jump combination–double/ double (may include double Axel)
Senior	Full Ice	1:30 max.	1. Choice of double or triple jump (Salchow, toe loop, loop, flip) 2. Double or triple Lutz 3. Jump combo–double/ double or triple/ double (may include 2A)
Adult Pre-Bronze	1/2 Ice	1:00 max.	1. Waltz or toe loop jump 2. 1/2 flip, 1/2 Lutz or 1/2 loop
Adult Bronze	1/2 Ice	1:00 max.	1. Single Salchow 2. Single toe loop 3. Any single jump + single toe loop combination (No Axels allowed)
Adult Silver	1/2 Ice	1:15 max.	1. Single flip 2. Single loop 3. Single/ single combination (Axels permitted)
Adult Gold	Full Ice	1:15 max.	1. Single Axel 2. Single Lutz 3. Single/ single or single/ double jump combination (may include any single jump, double toe loop or double Salchow)
Masters Intermediate/Novice	Full Ice	1:30 max.	1. Axel 2. Double Salchow, double toe loop or double loop 3. Jump combination (double/ double, single/ double, or double/ single) that may include double Salchow, double toe loop or double loop and any single jump including Axel
Masters Junior/Senior	Full Ice	2:00 max.	1. Double loop or double flip 2. Double Lutz 3. Jump combination that may include any double jump

SINGLES SPINS CHALLENGE

- Spins may be skated in any order with only one attempt per spin, all events will be skated on 1/2 Ice
- Connecting steps are allowed, but will not be taken into consideration in scoring
- No spin may have a flying entry unless stated, Minimum number of revolutions is noted in parentheses
- IJS Spin Events (see under event level for scoring system used):

- o Each spin is leveled independently from the other spins. Features will be counted once per spin, not once per program.
- o Level requirements will follow rules as stated in the ISU Technical Handbook and accompanying US Technical Notifications
- o No Test – Pre Pre: max level 1 Prelim – Pre-Juv & Adult Silver: max level 2
- o Adult Gold: max level 3 Juv and above & Adult Masters, max level 4
- Entrants in Spins may enter any level at or above that which they qualify but may not skate down
- Entrants may enter max 2 Spin events in either IJS or 6.0 Majority, but not both

Level	Time	Skating rules / standards
Beginner (6.0 Majority)	1:30 max.	Upright one-foot spin (3 revs) Upright back spin (3 revs) Sit spin (3 revs)
High Beginner (6.0 Majority)	1:30 max.	Upright one-foot spin (4 revs) Upright spin with change of foot (3 revs on each foot) Sit spin (3 revs)
No-Test (IJS or 6.0 majority)	1:30 max.	Upright spin with change of foot (3 revs on each foot) \ Sit spin (3 revs) Camel spin (3 revs)
Pre – Preliminary (IJS or 6.0 majority)	1:30 max.	Spin with one change of position and no change of foot (6 revs) Backward sit spin (3 revs) Camel spin (4 revs)
Preliminary (IJS or 6.0 majority)	1:30 max.	Spin with one change of foot and one change of position (min. 3 revs each foot) Combination sit spin with change of foot (min. 3 revs each foot) One position spin – skater's choice (upright, sit or camel), (4 revs)
Pre – Juvenile (IJS)	1:30 max.	Backward entry Camel spin (4 revs) Combo spin – All 3 basic positions required (camel, sit, upright), (2 revs/position) Forward to backward scratch spin (min 4 revs per foot)
Juvenile & Open Juvenile (IJS)	1:30 max.	Sit spin (4) Combo spin with change of foot; all 3 basic positions required (min 2 revs in each position & min 4 revs per foot) 3. Girls – layback spin (6 revs); Boys – camel spin (5 revs)
Intermediate (IJS)	1:30 max.	Flying camel spin-basic camel position required (5 revs) Sit spin to backward sit spin-basic sit position required (4 revs per foot) Combination spin – change of foot & all 3 basic positions required (min 2 revs in each position & min 5 revs per foot)
Novice (IJS)	1:30 max.	Illusion to back scratch spin; may change feet (6 revs) Camel spin to backward camel spin (4 revs per foot) Combination spin – change of foot, all 3 basic positions required (min 2 revs in each position & min 6 revs per foot)
Junior (IJS)	1:30 max.	Flying sit spin or flying reverse sit spin (6 revs) Solo spin of choice – may not fly (8 revs) Combination spin – with change of foot, all 3 basic positions required (min 2 revs in each position & min 6 revs per foot)
Senior (IJS)	1:30 max.	Flying spin of choice (8 revs) Solo spin of choice (8 revs) – may not fly Combination spin – with change of foot, all 3 basic positions required (min 2 revs in each position & min 6 revs per foot)
Adult Pre-Bronze	1:15 max.	One-foot upright spin (3)

(6.0 Majority)		Two-foot upright spin (3)
Adult Bronze (6.0 Majority)	1:15 max.	One-foot upright spin (4) One-foot back spin (3) Sit spin (3)
Adult Silver (IJS)	1:30 max.	Camel spin (3) Layback, sideways leaning or sit spin (4) Combo spin w/ at least 1 change of position, no change of foot (3/position)
Adult Gold (IJS)	1:30 max.	Solo spin, no change of foot (4) Second solo spin, different from the first; change of foot optional (4) Combo spin with one change of foot, at least one change of position (4/foot)
Masters Intermediate/Novice (IJS)	1:30 max.	Solo spin of skater's choice (Min. 6 revolutions) Second solo spin, different from first; change of foot optional (4) May have a flying entry Combo spin, may have more than one change of foot and at least one change of position (4 each foot)
Masters Junior/Senior (IJS)	1:30 max.	Solo spin of skater's choice (Min. 8 revolutions) Solo spin with a flying entry Combination spin that may have more than one change of foot and at least one change of position (4 each foot). May have a flying entry.

ENTRY FORM FOR SPRING FUNTASTICS 2019 - APRIL 13, 2019

Please type or print clearly

Name: _____ Sex _____ Birthdate ____/____/_____
First Name _____ Last Name _____

Address: _____

Phone Number - Cell: (____) _____ Home: (____) _____ Email: _____
LSESA No: _____ Club: _____

Class: _____

Highest USFSA test passed: _____

Check the event(s) the skater wishes to enter. Be sure to check with instructor first!

Spring Funtastics (6.0 Judging System)

	<u>Comp</u>	<u>FS</u>
Tots	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 1	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 2	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 3	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 4	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 5	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 6	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 7	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 8	<input type="checkbox"/>	<input type="checkbox"/>
Adult Beginner 1	<input type="checkbox"/>	<input type="checkbox"/>
Adult Beginner 2	<input type="checkbox"/>	<input type="checkbox"/>
Adult Beginner 3	<input type="checkbox"/>	<input type="checkbox"/>
Pre-Preliminary	<input type="checkbox"/>	
Limited Pre-Preliminary		<input type="checkbox"/>
Preliminary	<input type="checkbox"/>	
Pre-Juvenile	<input type="checkbox"/>	
Special Olympics –	<input type="checkbox"/>	
Level: <u> </u>		<input type="checkbox"/>

Excel Series (6.0 Judging)

Beginner Pairs	<input type="checkbox"/>
Partner Name:	<hr/>
Beginner Couples	<input type="checkbox"/>
Partner Name:	<hr/>
Beginner Solo	<input type="checkbox"/>
Preliminary Solo	<input type="checkbox"/>
Pre-Bronze Solo	<input type="checkbox"/>

Figures (6.0 Judging)

- Beginner 1
- Beginner 2
- Beginner 3
- Creative Figures

Colorado Showcase

	<u>Drama</u>	<u>Lt. Ent</u>		<u>Drama</u>	<u>Lt. Ent</u>
Tots	<input type="checkbox"/>	<input type="checkbox"/>	Pre-Preliminary	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 1	<input type="checkbox"/>	<input type="checkbox"/>	Preliminary	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 2	<input type="checkbox"/>	<input type="checkbox"/>	Pre-Juvenile	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 3	<input type="checkbox"/>	<input type="checkbox"/>	Open Pre-Juvenile	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 4	<input type="checkbox"/>	<input type="checkbox"/>	Juvenile	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 5	<input type="checkbox"/>	<input type="checkbox"/>	Teen	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 6	<input type="checkbox"/>	<input type="checkbox"/>	Intermediate	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 7	<input type="checkbox"/>	<input type="checkbox"/>	Young Adult	<input type="checkbox"/>	<input type="checkbox"/>
Beginner 8	<input type="checkbox"/>	<input type="checkbox"/>	Novice	<input type="checkbox"/>	<input type="checkbox"/>
Adult Beginner 1	<input type="checkbox"/>	<input type="checkbox"/>	Junior	<input type="checkbox"/>	<input type="checkbox"/>
Adult Beginner 2	<input type="checkbox"/>	<input type="checkbox"/>	Senior	<input type="checkbox"/>	<input type="checkbox"/>
Adult Beginner 3	<input type="checkbox"/>	<input type="checkbox"/>	Adult/Masters	<input type="checkbox"/>	<input type="checkbox"/>
			Duet	<input type="checkbox"/>	<input type="checkbox"/>
			Level:		
			Partner Name:		

ENTRY FORM FOR SPRING FUNTASTICS 2019- APRIL 13, 2019, Page 2 of 3

Skater: _____ USFSA NO.: _____

IJS EVENTS

	<u>Free Skate</u>	<u>Short Program</u>	<u>Jumps</u>	<u>Spins</u>
No Test			<input type="checkbox"/>	<input type="checkbox"/>
Pre-Preliminary	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>
Preliminary	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>
Preliminary Excel Plus	<input type="checkbox"/>			
Pre-Juvenile	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>
Pre-Juvenile Excel Plus	<input type="checkbox"/>			
Open Pre-Juvenile	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>
Juvenile Excel Plus	<input type="checkbox"/>			
Juvenile & Open Juvenile		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Intermediate Excel	<input type="checkbox"/>			
Intermediate		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Novice Excel	<input type="checkbox"/>			
Novice			<input type="checkbox"/>	<input type="checkbox"/>
Junior Excel	<input type="checkbox"/>			
Junior			<input type="checkbox"/>	<input type="checkbox"/>
Senior Excel	<input type="checkbox"/>			
Senior			<input type="checkbox"/>	<input type="checkbox"/>
Adult Pre-Bronze			<input type="checkbox"/>	<input type="checkbox"/>
Adult Bronze			<input type="checkbox"/>	<input type="checkbox"/>
Adult Silver			<input type="checkbox"/>	<input type="checkbox"/>
Adult Gold			<input type="checkbox"/>	<input type="checkbox"/>
Masters Int/Novice			<input type="checkbox"/>	<input type="checkbox"/>
Masters Junior/Senior			<input type="checkbox"/>	<input type="checkbox"/>

ENTRY FORM FOR SPRING FUNTASTICS 2019 - APRIL 13, 2019, Page 3 of 3

Skater: _____ USFSA NO.: _____

ENTRY FEES

Funtastics/Figures*	First Singles Event	\$70.00
Pre-Pre thru Pre-Juv and	Additional Singles Events (Per event)	\$30.00
Competitive Test Track	Beginner Dance & Pairs (Per person)	\$40.00
IJS Event	First IJS Event	\$70.00
	Additional IJS Events (Per event)	\$40.00
Showcase*	First Artistic Event (Per person)	\$65.00
	Additional Event (Per person)	\$30.00
	Total	\$. _____

Entry fees per above. Make checks payable to **Mile High Figure Skating Association**. Entries MUST BE RECEIVED by March 9, 2019. Mail completed entry form and entry fee to: Carol Zeles, 7278 So. Iris Ct., Littleton, CO 80128.

Skating School Director or Coach's consent - Entry will not be accepted unless this portion is complete. I certify that the above information is correct and that this skater is eligible to compete at the level indicated. I also certify that I will follow the rules stated as such for each level.

Signature	USFSA #	Title	Ice Arena	Date
Name of Professional - Please Print	Work Phone Number		Home	Phone Number

Club Certification - I certify that the skater is a member in good standing.

Club Officer _____ Title _____ Club _____

I understand that this entry form must be in the hands of the committee by March 9, 2019 and in accordance with the USFS rule book, entry fees are not refundable after the close of entries unless no competition exists in a particular event or division. I understand that the committee reserves the right to limit the number of entries accepted due to time constraints. Further, I will not hold liable The Apex Ice Arena or Mile High Figure Skating Association for any injury incurred by me or my child during this competition.

Skater's Signature

Parent or Guardian's Signature

Date

2019 FUNTASTICS PRACTICE ICE

Practice ice will be offered before the competition begins on a first come, first serve basis. Please fill out the form completely to reserve your session(s). Send forms and payment to Clara Artymovich, 7819 Mona Court, Denver, CO 80221. Please make all checks payable to MHFSA or register for practice ice through entryeeze.

Name of Skater: _____

USFSA #: _____

Address: _____

City, State, Zip Code: _____

Email Address*: _____

Evening Phone _____

Coach's Name: _____

Coaches Email: _____

Events Entered _____

Level Entered: _____

Number of Singles Sessions Requested: _____ x \$16.00 = _____

PLEASE NOTE: REGISTRATION FORM AND PRACTICE ICE FORM
NEED TO BE MAILED SEPARATELY.

PLEASE MAKE SURE THAT THE EMAIL ADDRESS IS LEGIBLE. ALL
CORRESPONDENCE WILL BE SENT TO THIS EMAIL ADDRESS.

Questions email cartymovich@gmail.com

2019 SPRING FUNTASTICS COACHES' REGISTRATION FORM

Spring Funtastics would like to request all coaches, both primary and secondary, who will be bringing skaters to our competition, fill out and submit this registration form. This information will be used to make sure we have all entries for your skaters, especially if your skater does a paper entry. We will be sending everything by email, so please supply us with a legible email address. In lieu of this form, you can also send us an email with a list of your skaters so that we may check to see if the forms have been received.

Coach Name _____

Street Address _____

City _____ State _____ Zip Code _____

Home Phone _____ Work Phone _____

USFSA # _____ Email Address _____

Skater's Name	Competition Level and Event	Primary or Secondary Coach
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Skater's Name

Competition Level and Event

Primary or Secondary Coach

Please complete and email to: Cartymovich@gmail.com and cmzeles@aol.com